Circular Stairwell Tutorials



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Orginal tutorial can be found here

http://mikeinside.modthesims2.com/building/stairwell/index.html

Other MikeInside's tutorials

http://mikeinside.modthesims2.com/tutorials.html

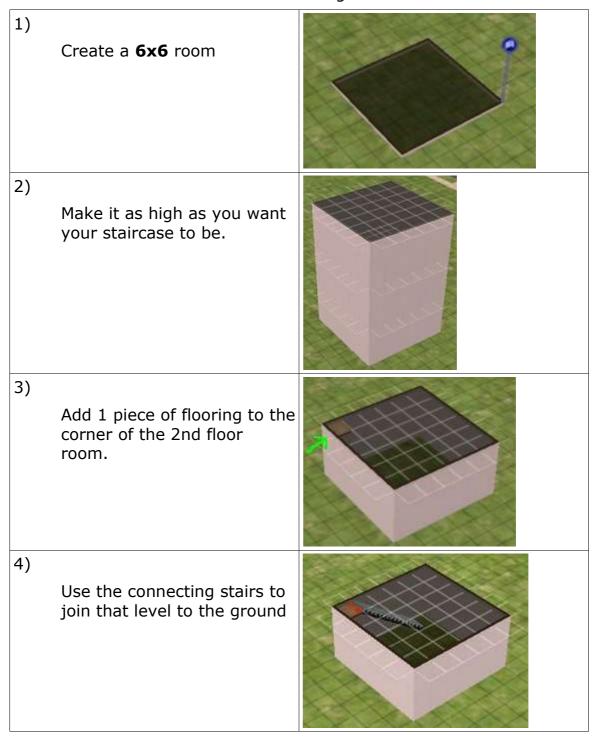
This PDF Document is greated by Bissela (bissela at gmail.com)

NOTE!! I'm NOT the author off this tutorial.

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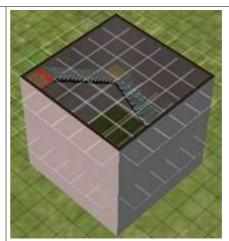
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Circular Stairwells for Beginners Tutorial



5)

Repeat the process, moving to a new corner of the room on each floor.



6)

Create a building to join your staircase to, and you are done!

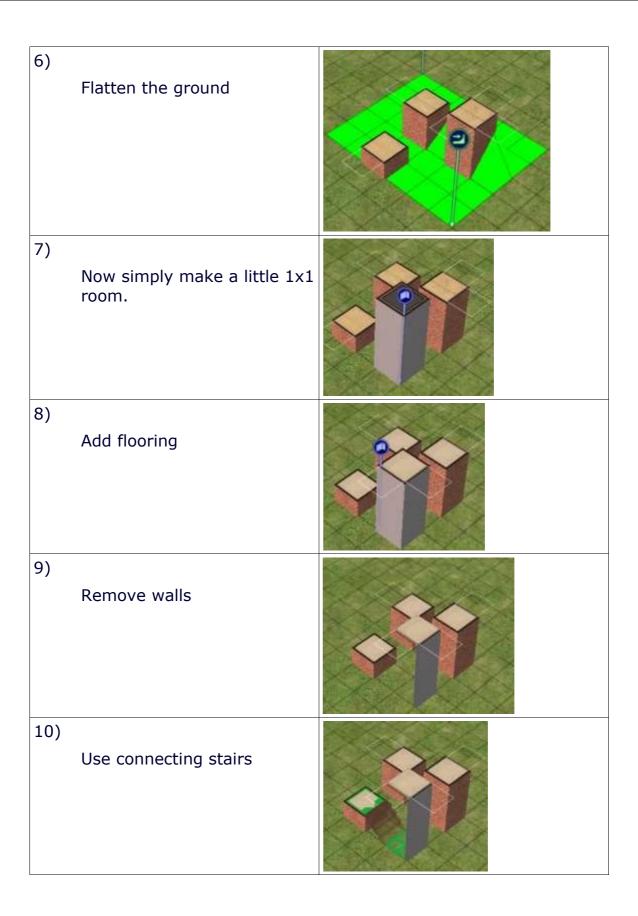


You can even remove the walls around the stairs, to create a more open feel. PS. This pic was made by using external programs... you cant do a slide in TS2 yet. :(



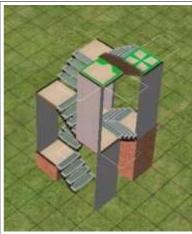
Advanced Circular Stairwells

1)	Create a block of foundation	
2)	Raise the terrain near it FOUR times.	
3)	Drag another piece of foundation from the top of the hill to the bottom, so that you now have 2 pieces of foundation a square apart, with one piece being twice as tall as the first.	
4)	Raise the terrain again, but this time do it EIGHT times instead of four.	
5)	Again, create a piece of foundation.	



11) Repeat 12) Add walls to each floor 13) Add floors 14) Again, use connecting stairs 15)

Finish it off



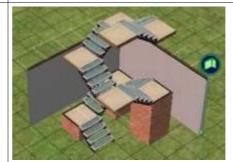
16)

Remove the walls, and the stairwell is done!



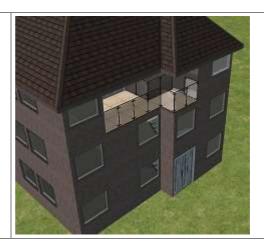
17)

If you want to make it indoors, you will have to make the room 5x5. You will not be able to make it 3x3, unless you are very proficient with using the building cheats. Also, you have to do each wall individually. Shiftdragging will not work.



18)

Add a building so that the stairs lead somewhere, and you are done!



Alternate Circular Stairwell Method

They will both produce similar results, so use the one that you find easiest.

1) Use connecting stairs 3 times to dig into the ground 2) Hold down CTRL and delete the stairs. 3) Create 1x1 rooms at each level of the ground, and add flooring. 4) Delete the walls, but leave the floors

Flatten the ground

6)

Use the connecting stairs, and then follow on from step 12 of the previous tutorial.